



**Board Meeting**  
**Via Zoom**  
**Tuesday, June 25th 5:30 pm**

## **Chelan/Douglas Quarterly Performance Report**

**July 1, 2023 - March 31, 2024**

### **Building Skills in Project Based Learning**

Project based learning (PBL) is an interactive way for youth in the SkillSource Learning Center to gain work readiness and leadership skills, while also having fun! The six-week long project offers students paid incentives so that they can earn while they learn new skills that will be useful in the future.

This year's PBL began in early February when five students came together with their career counselors, Mitch and Bea, to develop a project for the Special Olympics Winter Games.

During the first half of their project, the students learned about different disabilities through various class activities and videos. They learned about how disabilities aren't always visible, and they even ventured out into town with a wheelchair, where they discovered obstacles to accessibility, and what it felt like to be treated differently due to a perceived disability.

The second half of the project was hands-on. The five students – Parker, Kolton, Stacy, Shyanna, and Dawson — decided to build a corn hole game from scratch, and decorate it with an "Under the Sea" theme. The students went shopping for the materials to build their game, and then set out with the right tools to measure, cut, shape, sand, paint, and decorate! When asked what the most difficult part of the project was, Kolton and Dawson responded that it was tricky when drilling holes to make sure the wood didn't crack and split! The challenge led them to make new decisions for their project, and they then selected different sized boards that wouldn't crack.

The students completed their beautiful new board game in time for the Special Olympics Winter Games. They volunteered at events up at Mission Ridge, attended the Opening Ceremony at Town Toyota Center, and set up the game at Olympic Town at the Wenatchee Convention Center. The game was a huge hit! Athletes lined up to take their turn tossing the starfish-shaped bean bags into the holes, and the students handed out prizes to all who participated. They also had art supplies and stickers on hand

so participants could decorate their own gold crowns. Smiles were abundant, and a sense of accomplishment and pride were well-earned.

Project based learning is a fun and foundational part of helping to bridge the gap between classroom-based education and real-world applications. The skills that they have acquired, and the relationships formed during this experience will have a lasting impact, and we are so impressed by their commitment and hard work. Great job, students!





## Registration & Exit

Actual

Annual Goal

**Total Served**

**517**

**546**

### Adults

Registered	61	69*
Placement Rate (% employed at exit)	87%	77%
Credential Rate (% trained in voc ed who earn a credential)	73%	83%

### Dislocated Workers

Registered	27	34*
Placement Rate (% employed at exit)	88%	82%
Credential Rate (% trained in voc ed who earn a credential)	100%	85%

### Youth

Registered	56	57
Placement Rate (% of youth employed or in post sec ed)	44%	62%
Credential Rate (% youth who achieved a HSD or GED)	67%	50%



Discretionary Grant Enrollments: Federal EcSA: 12/20; State EcSA 69/37; QUEST DWG 19/23

\* New goals following DW—> Adult transfer

Participants in Occupational Education	23-24 Students (YTD)				22-23 Students (Year Total)			
	Big Bend	WVC	WVC Omak	Other	Big Bend	WVC	WVC Omak	Other
Health Care	11	14	10	14	18	26	6	13
Office/Misc	4	5	0	9	8	11	1	9
Industrial & Technical	6	6	0	40	21	6	0	61



Workforce Investment Fiscal	Budget Mod 1	Expenditures	Expenditure Rate	Obligation Rate
<b>Career Services</b>	1,003,983	613,081	61%	84%
<b>Employer Based Training</b>				
On-The-Job / Incumbent Worker Training	137,400	40,200	29%	39%
Work Experiences / Project Learning	187,433	41,992	22%	35%
<b>Occupational Education</b>	249,429	103,615	42%	55%
Healthcare		20,517		
Office/Other		17,565		
Industrial/Technical		65,533		
<b>Basic Education</b>				
Secondary Education	457,748	321,908	70%	94%
Computer Basics	89,823	61,408	68%	91%
<b>Support and Incentives</b>	263,032	167,750	64%	89%
<b>Total</b>	2,388,848	1,349,954	57%	77%

Added Business Navigator & Community Reinvestment